



ACTIVITY REPORT

Activity 10, 11, 12

Title of the activity:

A 10: Making Mascotte in each school.

A 11: Making project logo in each school.

A 12: The slogan

Teachers Responsible	Participating Teachers	Number of participating students	Duration of the activities	Location	Method of work
2	9	All students	1 month	School	Groups, pairs or individually
Materials	Final product	Aims of the activity	Procedure	Evaluation	Practical activities
ICT tools, graphics programs, art materials.	Mascote, logo, slogan our logo was chosen as the best and became the logo of the project.	The aim of the activities was to stimulate students' creative abilities using ICT tools and also their manual skills. They were encouraged to work in groups, even among students of different classes.	Our students worked with art teachers to create the Mascotte and the Logo and with all the other teachers involved in the project to create the Slogan. Each country of the different partner countries prepared their works and presented them during the meetings.	The activities were very appreciated by the students because they allowed them to use their artistic skills and to work in group.	The students sewed during technology lessons mascot you can see in project website.

